

DRO SOFT.

PROGRAM BY

One play

Joystick

Keyboard or

bouncing balls.

contact with the

whilst avoiding

four dates to visit

progress to are
mad maze with

all men you can
progress to the

Keep the ball in the air then you can

Obstacles and

you can avoid the

back for more. In

keep you coming

addictive levels

frustrating

Thirty eight

games in one.

...this almost two

Challenges make

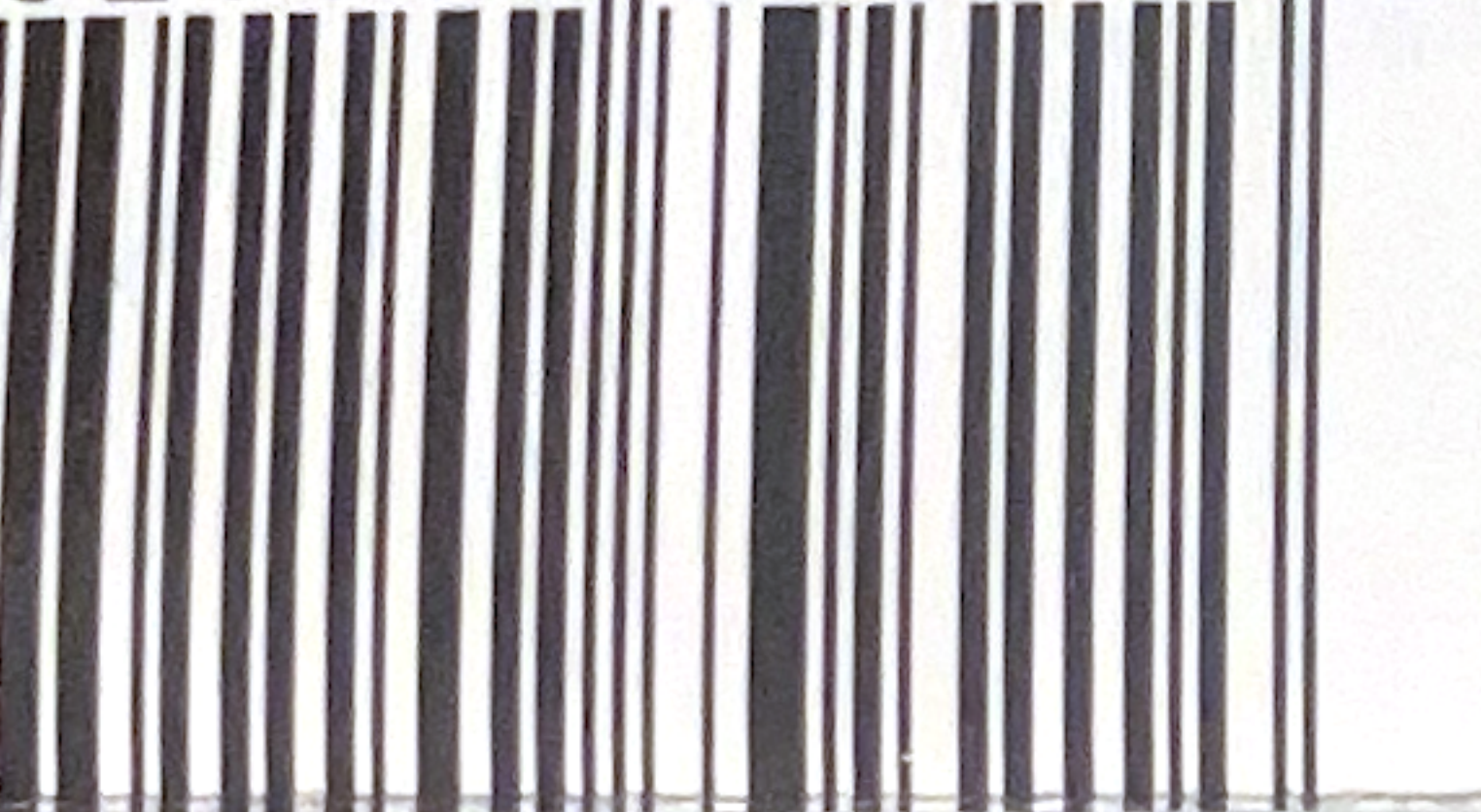
Whose totally different

CO-ORDINATION,

of skill, speed and

Two mega screen

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TITLE STOPBALL

MACHINE TYPE	SPECTRUM 48 · 128 · PLUS 2
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IS 0259

A vibrant, abstract illustration. On the right, a large, three-dimensional blue cube is depicted, featuring several small red spheres on its faces. To the left of the cube, a red brick wall is visible, partially obscured by a large, bright orange and yellow circular shape that resembles a sun or a light source. Several large, purple spheres are scattered throughout the scene, some appearing to float in the air. The overall composition is dynamic and colorful, with a strong sense of depth and perspective.

On the first screen you need to keep the ball up in the air, by manoeuvring your bat so that the ball bounces on the bat rather than on the ground, you can drop a single block at any point on the grid where you think the ball will bounce so that you can cover the other areas of the grid. You do this by pressing fire.

When the time runs out you move onto the next screen, this is of the second type, here you score points for visiting the gates that are situated in the corners, and in the form of a cross in the centre. You die if you collide with any of the many balls that are bouncing around. When you have visited each of the four corners, you move onto the next screen.

The third screen is the same type as the first, except now there are obstacles for you to avoid. Play continues in this fashion with the two screen types alternating and getting more complex and challenging. If you achieve a high score you can type your name into the high score table, press Enter at the end of your name.

Type LOAD “” and press ENTER.

CONTROLS
To select Sinclair Joystick press L.
To select Kempston Joystick press ENTER and L.

Or use the keys



Press Fire to start play.



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Made in Great Britain
Design: Words & Pictures Ltd., London



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